8th Annual Santiago High School Drill Competition



Saturday, 4 November 2023

Santiago High School 1395 Foothill Blvd Corona, CA 92881

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PURPOSE

This Standard Operating Procedure (SOP) defines the policies and procedures to be followed in the conduct of the Santiago Drill Competition hosted by Santiago High School AFJROTC.

SECTION I – GENERAL PROVISIONS

1. Operations:

a. The Santiago Drill Competition will be conducted on 4 Nov 2023 in accordance with (IAW) the policies and procedures set forth in this SOP and in compliance with the following instructions/manuals, as applicable.

USAF: AFJROTCI 36-2010 Ops Sup Ch 7, DAFP 34-1203 AFJROTC Sup, Army TC-3-21.5

Army: Army Regulation 670-1 & AJROTC supplements, Army TC-3-21.5 Marines: MCO 1020.34H & MCJROTC supplements, MCO P5060.20 Navy: NAVPERS 15665I & NJROTC supplements, MCO P5060.20

- b. Upon arrival, teams must check-in at the designated team check-in table. A copy of the final events schedule will be provided to teams at this time. There will not be a Commander's Call.
- c. Entry fees are posted in Attachment 7. **All entry forms (Atch 7) must be received by 20 October 2023.** Late entries will be considered on a case by case basis. Entry fees may be paid on the day of the event, with prior notification. Start times will be determined by a random drawing; however, special consideration will be given to those teams located outside the Inland Empire area. Start times will be posted on our website https://santiago.cnusd.k12.ca.us/programs_activities/afjrotc/santiago_drill_meet_and_raider_challenge_NLT_27 October 2023.
- d. There will be 7 categories of competition:

(1) Color Guard, Experienced

(5) 10+ Inspection, Armed

(2) Color Guard, Novice

(6) 10+ Regulation, Armed

(3) 10+ Inspection, Unarmed

(7) Tap Out

- (4) 10+ Regulation, Unarmed
- e. Units may enter a maximum of two teams in each category of the competition.

- f. The only personnel allowed on the inspection and/or drill pads will be the judges and performing team members. Any violation will result in disqualification of the offending team.
- g. All areas on the Santiago Campus are designated "no salute areas" during the drill competition.
- h. Dressing rooms will be available.
- i. The competition area is located on the north side of the school. Competitor/spectator parking is located north of the competition area along E Chase Drive. Busses may park in this area.
- j. Teams failing to report for an event within five-minutes of the scheduled time will be disqualified.
- k. Score sheets will be mailed to participants.

2. Team Requirements:

All 10+ regulation drill teams must consist of a minimum of 9 and a maximum of 12 marching members PLUS a team commander. Color Guards must consist of four members. There will be a 25 point deduction for each cadet under/over the requirement. Team members must be currently enrolled in their school's JROTC course. Cadets may compete in multiple events. To be clear, +10-person armed and unarmed would be considered multiple events. However, no cadet may participate on more than one team within the same competition category (e.g. two color guards, two armed drill teams). Violation of this rule will result in disqualification of BOTH teams.

3. Uniform Requirements:

<u>Color Guards</u> may wear specialized uniforms as prescribed by their unit's senior instructor and approved by the service's JROTC Headquarters. For all other events, standard issue uniforms will be worn, to include appropriate cadet grade insignia, ribbons, badges, patches, etc. as specified by the service's JROTC uniform wear guide.

Cords may be worn, as authorized by the unit's senior instructor. Teams reporting for events in violation of these requirements will be DISQUALIFIED from the event.

4. Weapons Requirements:

- a. Weapons carried by the color guards and the armed drill teams must be the demilitarized M-1, Springfield 1903, or Daisy Replica Rifle. The type of weapons carried by a team must be uniform. The armed drill team commanders will carry a demilitarized or replica rifle matching those carried by team members, or a sword/saber. All weapons are required to have slings. Teams may tape/strap their slings to the weapon stocks. **Teams will be DISQUALIFIED for weapons not meeting these criteria.**
- b. The Santiago Drill Competition utilizes the respective service drill manuals for evaluating individual drill and marching. The TC 3-21.5 or MCO P5060.20 is used to evaluate the manual of arms procedures (movement of the weapon) for the specific weapons used. As an example: During regulation drill with arms if the command is "Parade Rest" then the cadet will be at parade rest according to the service manual and the weapon will be positioned according to the TC or MCO.

5. Judging:

- a. Active duty, reserve, guard personnel and/or Senior ROTC Cadets will judge each category of the competition.
- b. The head judge of each event will accomplish verification of all scoring sheets.
- c. The decision of the judges as to scoring and penalties will be final. Instructors (host unit exempt), parents and cadets are prohibited from communicating with the judges except when receiving feedback from the head judge. Any questions concerning the judging and/or scoring will be addressed to an instructor of the hosting unit. Questions/concerns may be posed by the unit instructor only. Any violation of this procedure may result in disqualification of a team.
- d. Judges will not insult, demean, harass, or bully the competitors, or use language inappropriate to the high school environment. Communications with the competitors will be limited to those communications between the judges and the team members which are necessary for the conduct/scoring of the events. No other communication is permitted.
- e. Judges will score each event INDEPENDENTLY. They may only confer on issues such as boundary violations, omitted commands and other non-subjective issues.
- f. Judges will stay clear of each marching member's line of travel during the team's performance.

6. Drill Pad Dimensions

Color Guard 50' x 50' 10+ Drill Events 80' x 90'

7. Security and Safety:

- a. Safety is our **FIRST** priority and the responsibility of each individual both on and off the drill pad. Accidents will be reported immediately to a host school instructor.
- b. No secure facilities will be available for the storage of demilitarized weapons and other equipment. Security of demilitarized weapons and equipment is the responsibility of the owning unit. **Demilitarized weapons found unattended will result in the disqualification of the responsible team.**
- c. No side shows, spinning or practicing with rifles is allowed in the competition/spectator areas.

SECTION II – INSPECTION PROCEDURES

- 1. Regulation drill teams will be inspected in the designated inspection areas of their respective drill pads. Cadets inspected must be the same cadets who will participate on that team for the regulation drill event. For unarmed teams, nametags and ribbons are mandatory wear. For armed teams, ribbons are mandatory, but name tags are optional wear during the inspection and regulation phases of the competition.
- 2. Teams will be formed into three elements for the inspection. The commander will form the team on the ready line outside the inspection pad. On the signal of the head judge, the team commander will move the team onto the inspection pad and prepare the team for inspection. The commander will salute and report to the head judge as follows: High School, Unit #, Team number "Sir/Ma'am, prepared for inspection." (i.e. "Sir/Ma'am, Santiago High School, Unit CA-20065 Unarmed Drill Team #1 prepared for inspection.") The head judge will inspect the team commander and the first element. Note: The team commander will not accompany the head judge during the inspection. The remaining field judges will inspect the second and third elements respectively. Armed cadets will execute "inspection arms" when the judge is positioned directly in front of them. The judges WILL NOT take the weapon. When the judge moves to the next individual, the previous cadet will execute "port arms" followed by "order arms." Upon completion of the inspection, the team commander will reform the team in preparation for their regulation drill event. Upon completion of the inspection, the team commander will salute the judge and report out (i.e. "Sir/Ma'am, Santiago High School, Unit CA-20065 Unarmed Drill Team #1 reports out of the inspection phase of the competition.") and reform the team in preparation for their regulation drill event.
- 3. Judges will not touch competitors.
- 4. Judges will ensure the inspection is completed within the allotted 10-minute time.
- 5. Knowledge questions will be included.
- 6. The maximum possible score in each event is 300 points.

SECTION III – REGULATION DRILL

1.	On signal of the head judge, the team commander will march the team onto the drill pad
	utilizing those drill movements necessary to center the team on and six paces from the
	head judge in line formation. Team commanders will salute and report as follows:
	"Sir/Ma'am, High School, Unit #, Team number reports in for the regulation
	drill competition." (i.e. "Sir/Ma'am, Santiago High School Unit CA-20065 Unarmed
	Drill Team #1 reports in for the regulation drill competition.") Once the team
	commander's salute is acknowledged, the team commander will immediately commence
	the regulation drill sequence (Atch 1 Unarmed, Atch 2 Armed). The published sequences
	list all the commands to be given and the prescribed order of commands. Commands
	used and the execution of movements must comply with the appropriate reference
	manual and will be strictly enforced. No cue cards or other aids may be used. Ten
	penalty points will be assessed for every command missed or extra command given.
	Commands which appear CAPITALIZED and in bold print on the sequence sheets
	require a five-second pause before the next command is given. Cadence will be measured
	at a specified point in the drill sequence and a penalty will be assessed if the cadence is
	not 100-120 steps per minute. Maximum cadence penalty will be assessed for violations.
	Once the regulation drill sequence is completed, the team commander will utilize those
	drill movements necessary to center their team on and six paces from the head judge in
	line formation. The team commanders will salute and report out as follows: "Sir/Ma'am,
	High School, Unit #, Team number reports out of the regulation drill
	competition." (i.e. "Sir/Ma'am, Santiago High School Unit CA-20065 Unarmed Drill
	Team #1 reports out of the regulation drill competition.") Once the team commander's
	salute is acknowledged, the team commander will immediately exit their team from the
	drill pad through the designated exit.

- 2. Regulation drill events are not timed. Judging begins when the first team member enters the pad and ends when the last team member exits the pad.
- 3. The pad boundaries will be marked with orange cones and paint/tape. Ten penalty points will be assessed for every team member guilty of a boundary violation. A violation is defined as a team commander or any team member stepping on or over the boundary marker or violating basic drill and ceremony tenants so as to prevent such a violation. Entry and exit points will be clearly marked with green tape. Teams not entering/exiting through these points will be assessed appropriate penalties for boundary violations.
- 4. Music, loud speakers, or any means of verbal cadence are forbidden and will result in a 50-point penalty.
- 5. A 5-point penalty will be assessed for each weapon dropped.

- 6. Teams will be formed in three or four elements.
- 7. Teams will not chant, sing Jodie's or conduct morale checks inside any pad boundaries.

The maximum possible score in each event is 300 points.

SECTION IV – COLOR GUARD

- 1. No Color Guard Inspection or graded Case Colors occurs at this competition level.
- 2. The pad boundaries will be marked with orange cones and paint/tape. The entry/exit points will be marked with green tape. Ten penalty points will be assessed for every person guilty of a boundary violation. A violation is defined as a team commander or any team member stepping on or over the boundary marker or violating basic drill and ceremony tenants so as to prevent such a violation.
- 3. Upon receiving permission from the head judge, the color guard will commence with the color guard routine (Atch 6). No cue cards or other aids may be used. Commands which appear **CAPITALIZED** and in **bold print** on the sequence sheet require a five-second pause before the next command is given. Ten penalty points will be assessed for every command missed or extra command given. All teams will perform in accordance with their service manuals, TCs, or MCOs. Music, loud speakers, or any means of verbal cadence are forbidden. Cadence will be measured at a specified point in the drill sequence and a penalty will be assessed if the cadence is not 100-120 steps per minute. Maximum cadence penalty will be assessed for violations.
- 4. The Color Guard Commander must be the National Colors bearer, but is not required to be the highest ranking member of the Color Guard. The subordinate flag may be the California state flag or unit service flag.
- 5. Flags utilized will not be smaller than 3' x 4' in exterior dimension. Any flag touching the ground will disqualify the team.
- 6. The color guard competition is not a timed event.
- 7. Teams will not chant, sing Jodie's or conduct moral checks inside any pad boundaries.

The maximum possible score is 300 points.

SECTION V – INDIVIDUAL DRILL DOWN

- 1. Each unit may enter as many cadets in the individual drill down competition (Tapout) as they wish. All participants will be charged \$2.00 each to compete. Drill down tickets can be purchased on the day of the competition at the check-in table. The tickets will be collected after cadets fall in on the drill pad. The cadets must be in a proper JROTC uniform to participate. Participants will form up in the designated area when directed by the drill meet host following the completion of all other phases of the drill competition.
- 2. Universal commands will be given in accordance with service manuals and may be given stationary or while marching. Only universal commands from the service's manuals will be used, service unique commands will not be used. "Trick commands" are forbidden. All commands will be given with appropriate pauses between commands. Judging will commence after five "warm-up" commands so that individuals can adjust to the commander's voice. ONE judge will be assigned to each element in the formation, and may eliminate competitors ONLY from that element. Any participant deviating from procedures in their respective service manual will be eliminated. A judge will tap the cadet's shoulder and provide a brief description of the discrepancy. If eliminated, the cadet will exit the formation in a professional manner and clear the drill pad immediately. All decisions of the judges are final.

The last three remaining cadets will vie for 1st 2nd and 3rd place.

SECTION VI - JUDGING RESPONSIBILITIES

- 1. The judging assignments for the respective phases of the competition are as follows:
 - a. Inspection (unarmed/armed) 3 Judges (2 Judges min)
 - b. Regulation Drill (unarmed/armed) 3 Judges (2 Judges min)
 - c. Color Guard 2 Judges (1 Judge min)
 - d. Individual Drill Down Judges determined by formation size
- 2. The following responsibilities are assigned to the respective judges:
 - a. <u>Inspection (3):</u> Head judges will inspect the team commander and first element. Field judges will inspect the second and third elements.
 - b. Regulation (3): Head judges will observe the team commander and check the command sequence. One field judge will observe the team. One field judge will observe for boundary violations and time the cadence.
 - c. <u>Color Guard (2):</u> The head judge will inspect the color guard, observe the team, and check the command sequence. One field judge will observe for violations of compliance and proper execution and will time the cadence and observe for boundary violations.

<u>Individual Drill Down (One per element):</u> Judges will observe competitors for proper compliance and execution of commands. Any violation or deviation will result in elimination from the drill down. The judge will tap the competitor on the shoulder and provide a brief description of the violation/discrepancy. **Judges may only eliminate competitors from their assigned element.**

SECTION VII – TIE BREAK PROCEDURES

1. First-level tie-breaker for all events, is the head judge's score.

Second- level tie-breaker is the highest field judge's score. Third-level tie-breaker is the team with the least number of penalty points.

SECTION VIII – AWARDS PRESENTATION

- 1. Awards will be presented immediately following the conclusion of the individual drill down phase. Teams will form in the gymnasium for trophies to be awarded.
- 2. Trophies will be awarded to the top three teams/individuals in each of the following categories:
 - a. Individual Unarmed Drill Down
 - b. Color Guard, Experienced and Novice
 - c. 10+ Inspection, Unarmed
 - d. 10+ Regulation, Unarmed
 - e. 10+ Inspection, Armed
 - f. 10+ Regulation, Armed

COLOR GUARD SEQUENCE

A 5-second pause is required after executing all **BOLD UPPERCASE COMMANDS**.

1. Uncase Colors (*1) Report In (*2) 2. Colors Reverse March (forward march) 3. Left Wheel March (forward march) 4. Colors Reverse March (forward march 5. **COLOR GUARD HALT** 6. 7. **ORDER ARMS** 8. PARADE REST 9. **COLOR GUARD ATTENTION** 10. CARRY COLORS 11. Forward March 12. Right Wheel March (forward march) 13. Right Wheel March (forward march) 14. Colors Reverse March (forward march) 15. Eyes Right 16. Ready Front 17. Left Wheel March (forward march) 18. Left Wheel March (forward march) 19. Left Wheel March (forward march) 20. COLOR GUARD HALT 21. Report Out (*3) *1 Team enters the pad, positions themselves on the head judge then executes Uncase Colors. *2 "Sir/Ma'am, High School, Unit #, Color Guard Team number reports in for Color Guard competition."

reports out of the Color Guard competition." Team then executes movements required

*3 "Sir/Ma'am, High School, Unit #, Color Guard Team number

to exit the drill pad.

UNARMED REGULATION DRILL SEQUENCE

A 5-second pause is required after executing all BOLD UPPERCASE COMMANDS.

TEAM ENTERS & REPORTS IN (SEE SECTION III)

15. Forward march

Cadet Commander will report in after the command fall-in is given.

1. Fall in (Sizing of flight/count off is not required)	16. To the rear march
2. Open ranks march	17. To the rear march
3. Ready front	18. Column right march
4. Close ranks march	19. Forward march
5. Present arms	20. Eyes right (salute the judge)
6.Order arms	21. Ready Front
7. Parade rest	22. Column right march
8. Attention	23. Forward march
9. Left face	24. Change step march
10. About face	25. Column right march
11. Forward march	26. Forward march
12. Right flank march	27. Flight halt
13. Left flank march	28. Left face
14. Column right march	29. Right step march

Cadet Commander will report out after the command flight halt is given. Example: Sir/Ma'am, Unit Number, request permission to exit your drill area, Sir/Ma'am!

30. Flight halt

ARMED REGULATION DRILL SEQUENCE

A 5-second pause is required after executing all **BOLD UPPERCASE COMMANDS**.

TEAM ENTERS & REPORTS IN (SEE SECTION III)

Cadet Commander will report in after the command fall-in is given.

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(Sizing of flight/count off is not required)

- 2. Open ranks march
- 3. Ready front
- 4. Close ranks march
- 5. Present arms
- 6.Order arms
- 7. Parade rest
- 8. Attention
- 9. 15 Count Manual of Arms
- 10. Left face
- 11. About face
- 12. Right shoulder arms
- 13. Forward march
- 14. Right flank march
- 15. Left flank march
- 16. Column right march
- 17. Forward march

- 18. To the rear march
- 19. To the rear march
- 20. Column right march
- 21. Forward march
- 22. Eyes right (salute the judge)
- 23. Ready Front
- 24. Column right march
- 25. Forward march
- 26. Change step march
- 27. Column right march
- 28. Forward march
- 29. Flight halt
- 30. Order arms
- 29. Left face
- 30. Right step march
- 31. Flight halt

Cadet Commander will report out after the command flight halt is given. Example: Sir/Ma'am, Unit Number, request permission to exit your drill area, Sir/Ma'am!

15-Count Manual of Arms

The movement begins at order arms and proceeds as follow:

Counts 1-4: Right Shoulder, Arms

Counts 5-6: Port, Arms

Counts 7-8: Left Shoulder, Arms

Counts 9-10: Port, Arms

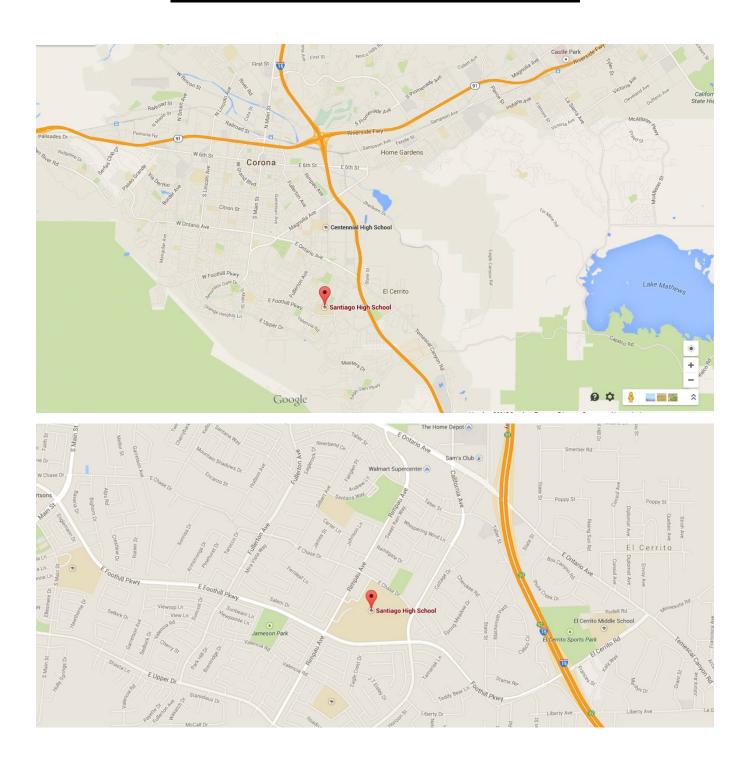
Count 11: Present, Arms

Count 12: Port, Arms

Counts 13-15: Order Arms

If you view the 2006 Best of Series, 3-DVD Video set you can see an example of this being performed in the armed regulation performances.

MAP TO SANTIAGO HIGH SCHOOL



SANTIAGO HIGH SCHOOL CAMPUS MAP



MEMORANDUM FOR: Area Air Force Junior ROTC Units			
FROM: Santiago Air Force Junior ROTC Unit CA-20065			
SUBJECT: Santiago High School All Air Force Drill Meet Entry Form			
1. School Name:(Print Please)			
2. Please indicate the Number of Teams Entering Events:			
a Armed Drill Team @ \$50.00 each b Unarmed Drill Team @ \$50.00 each c Color Guard (Experienced) @ \$25.00 each d Color Guard (Novice) @ \$25.00 each e Tap-out @ \$2.00 per person (can be paid in cash on site for \$3.00 per person)			
3. Please make checks payable to Santiago AFJROTC.			
Mail this Entry form and check to: Santiago High School AFJROTC 1395 Foothill Parkway Corona, CA 92881			

Liability Clause

A liability clause must be signed, and submitted to SHS AFJROTC, by all competing cadets

, hereby certify that Santiago High School, in the city of Corona, the			
ent of the Air Force, and the Air Force JROTC			
injuries or damages sustained, and/or property lost or			
Air Force Drill Competition, held on the campus of			
Signature of Competing Cadet			
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Signature of Parent/Guardian			
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